

# Machine Vision

lecture 5. Part 4

Filtering in the Frequency Domain

Based on lectures of

Brian Mac Namee

In this lecture we will look at image enhancement in the frequency domain

- Jean Baptiste Joseph Fourier
- The Fourier series & the Fourier transform
- Image Processing in the frequency domain
  - Image smoothing
  - Image sharpening
- Fast Fourier Transform

# Jean Baptiste Joseph Fourier

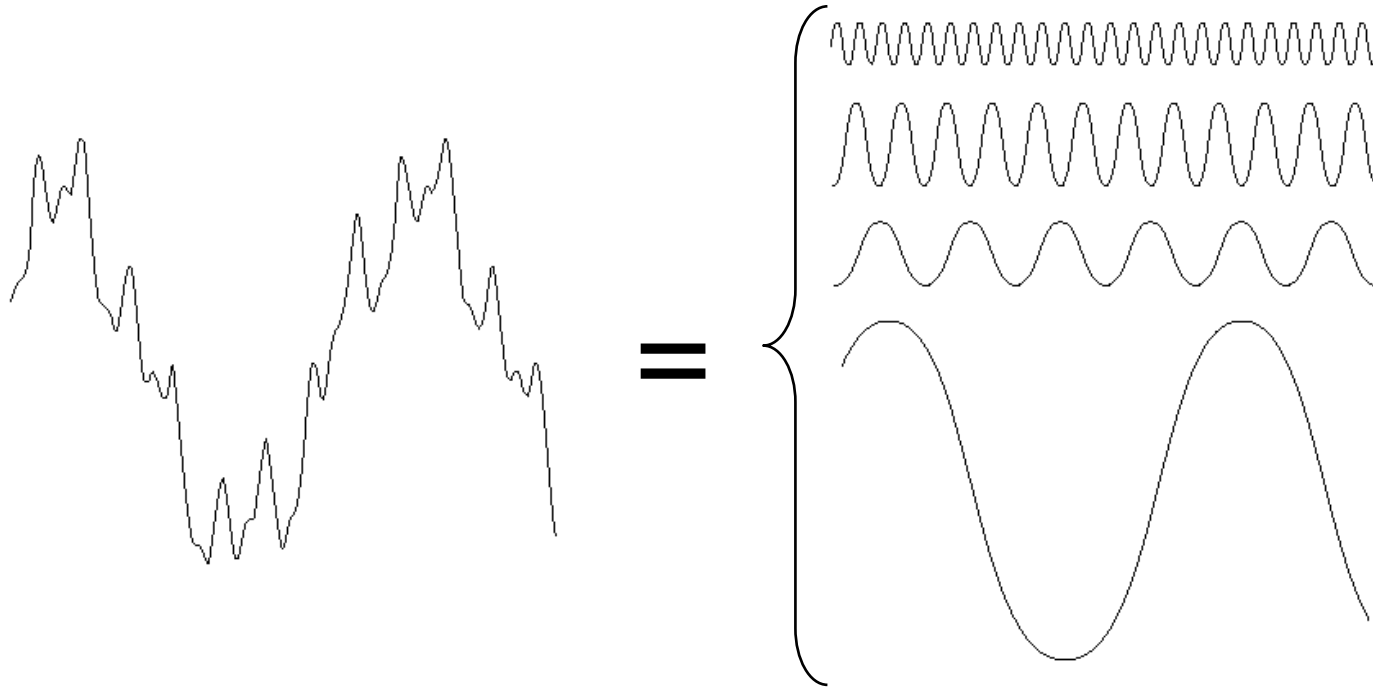


Fourier was born in Auxerre, France in 1768

- Most famous for his work “*La Théorie Analytique de la Chaleur*” published in 1822
- Translated into English in 1878: “*The Analytic Theory of Heat*”

Nobody paid much attention when the work was first published

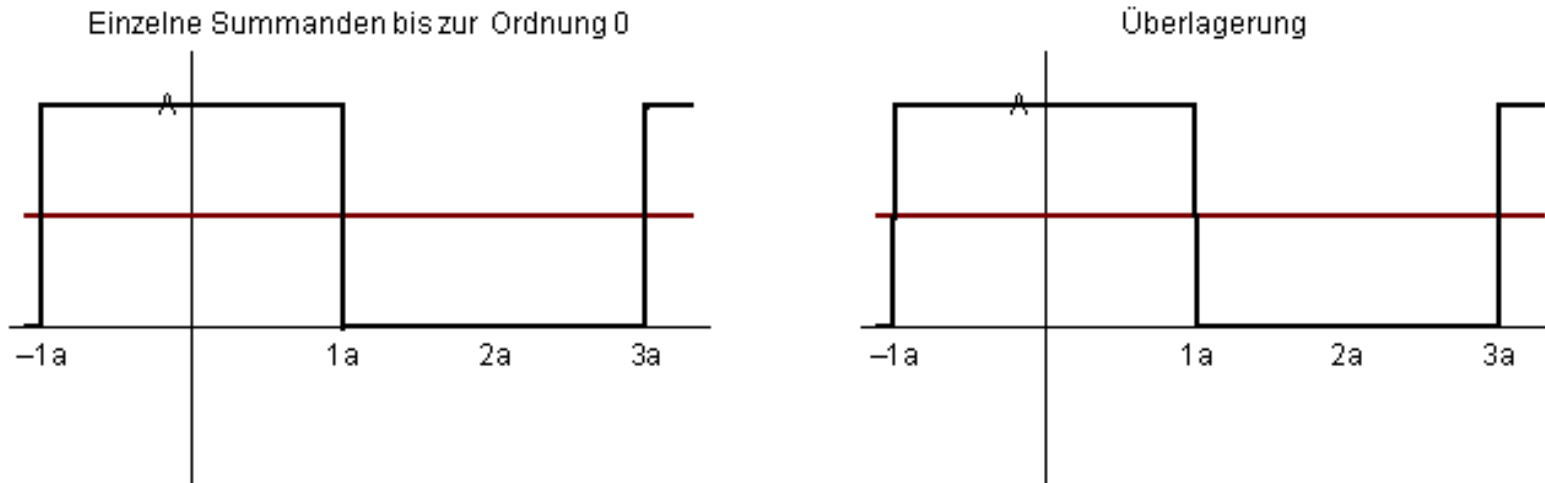
One of the most important mathematical theories in modern engineering



Any function that periodically repeats itself can be expressed as a sum of sines and cosines of different frequencies each multiplied by a different coefficient – a *Fourier series*

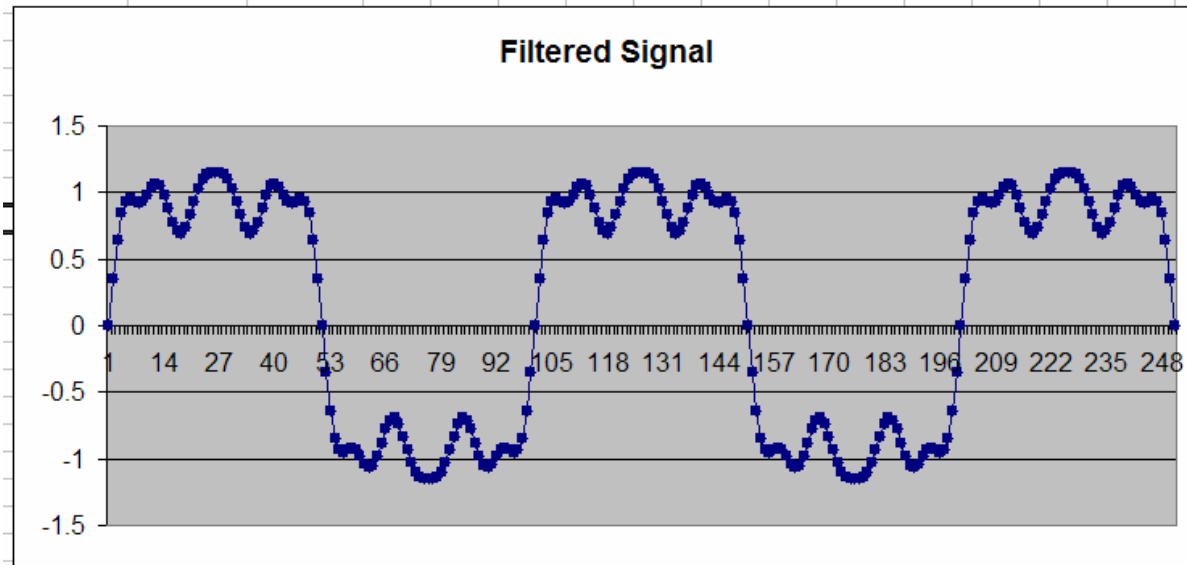


# The Big Idea (cont...)

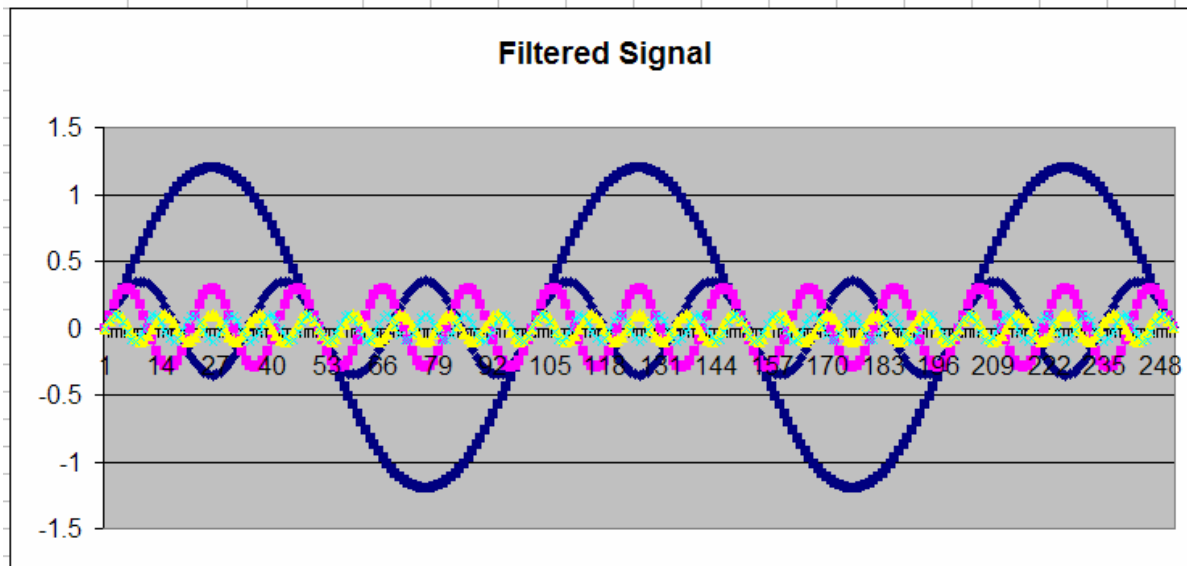


Notice how we get closer and closer to the original function as we add more and more frequencies

# The Big Idea (cont...)



Frequency  
domain signal  
processing  
example in  
Excel



# Fourier Transform Image Processing

- Any periodic object can be represented by a summation of a series of cosine waves
- The Operation of Fourier transformation of an image replaces the image (real space) by a series of amplitudes and frequencies of the cosine waves that make it up
- Fourier space is also referred to as frequency space
- If there are repeats in the structure at specific frequencies, these will appear as peaks in Fourier space

# The Discrete Fourier Transform (DFT)

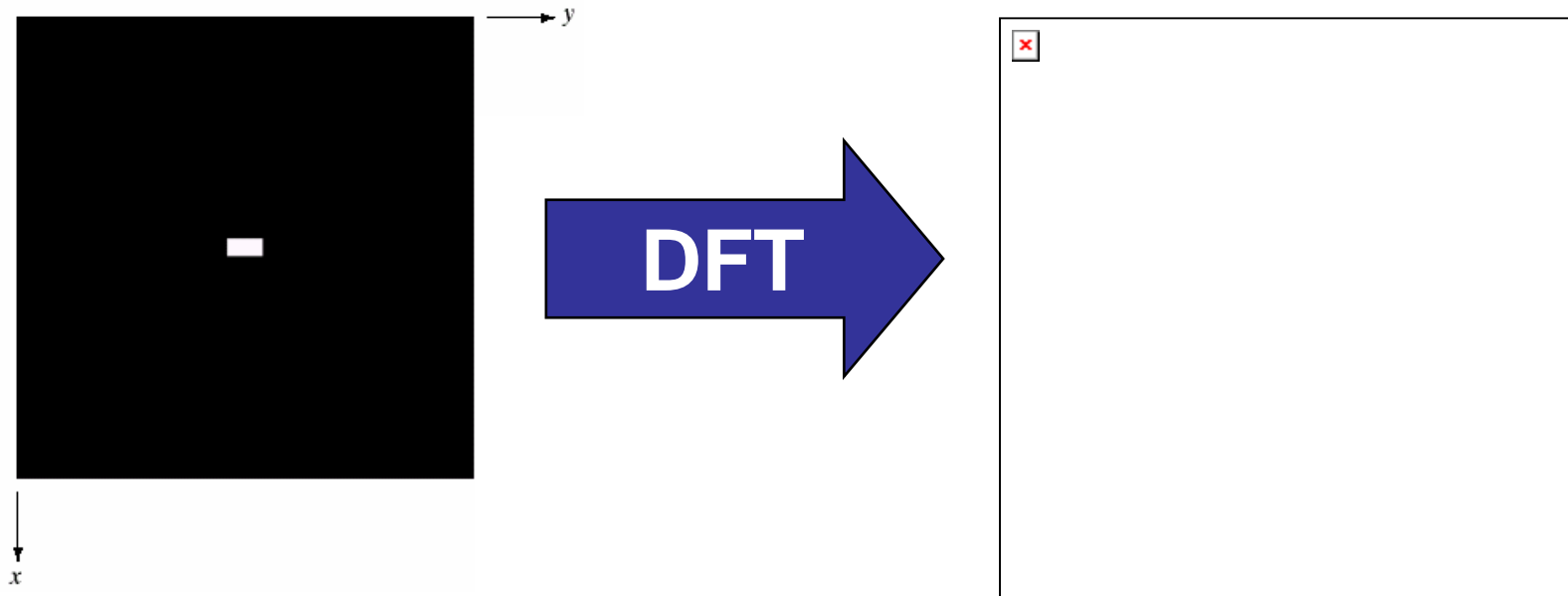
The *Discrete Fourier Transform* of  $f(x, y)$ , for  $x = 0, 1, 2 \dots M-1$  and  $y = 0, 1, 2 \dots N-1$ , denoted by  $F(u, v)$ , is given by the equation:

$$F(u, v) = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

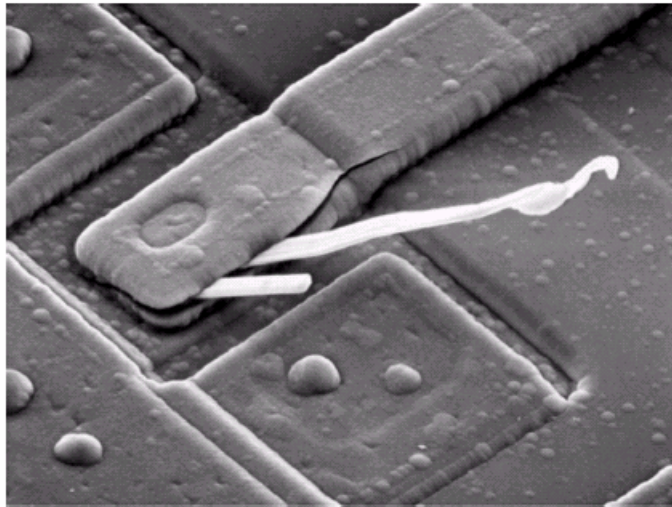
for  $u = 0, 1, 2 \dots M-1$  and  $v = 0, 1, 2 \dots N-1$ .



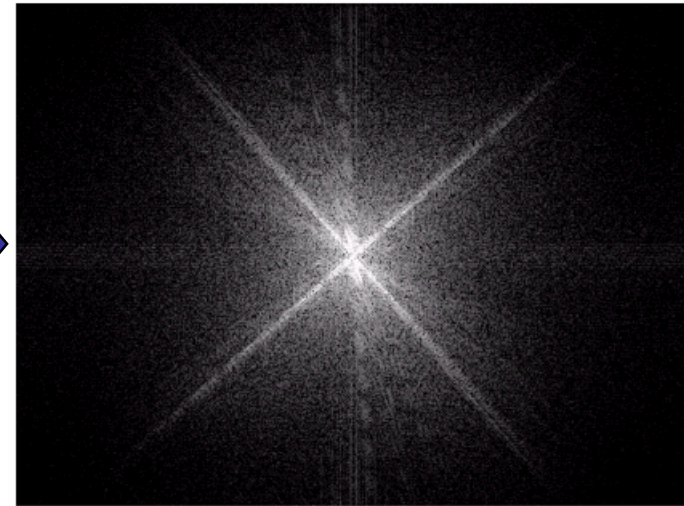
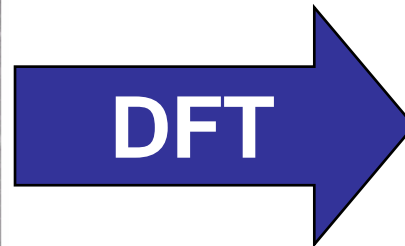
The DFT of a two dimensional image can be visualised by showing the spectrum of the images component frequencies



# DFT & Images (cont...)



Scanning electron microscope image of an integrated circuit magnified ~2500 times



Fourier spectrum of the image

Features from an image can even sometimes be seen in the Fourier spectrum of the image

It is really important to note that the Fourier transform is completely **reversible**

The inverse DFT is given by:

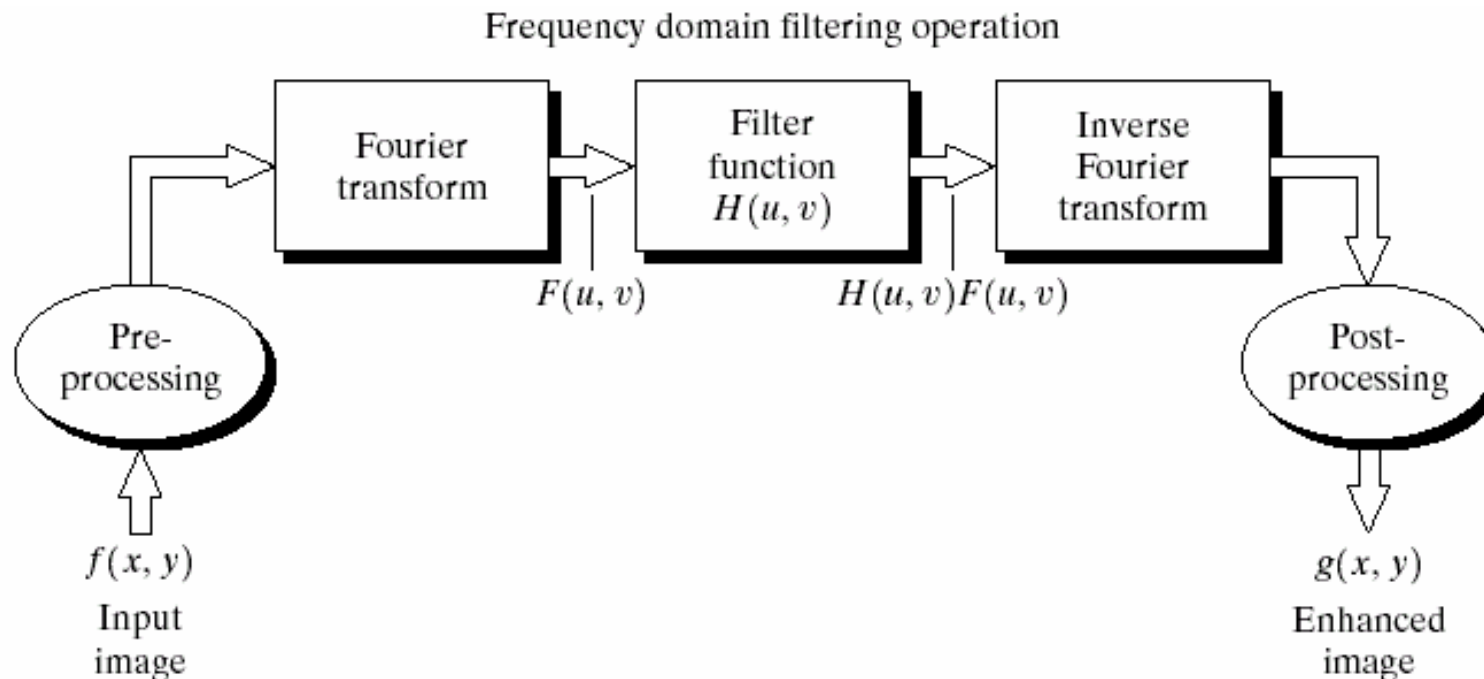
$$f(x, y) = \frac{1}{MN} \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$$

for  $x = 0, 1, 2 \dots M-1$  and  $y = 0, 1, 2 \dots N-1$

# The DFT and Image Processing

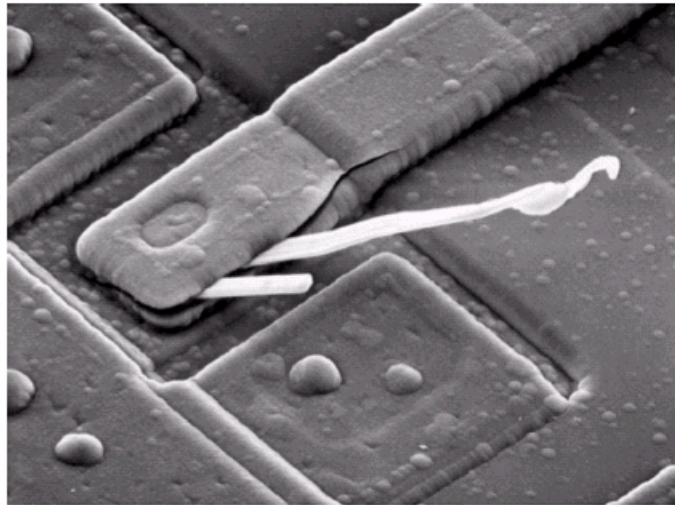
To filter an image in the frequency domain:

1. Compute  $F(u, v)$  the DFT of the image
2. Multiply  $F(u, v)$  by a filter function  $H(u, v)$
3. Compute the inverse DFT of the result

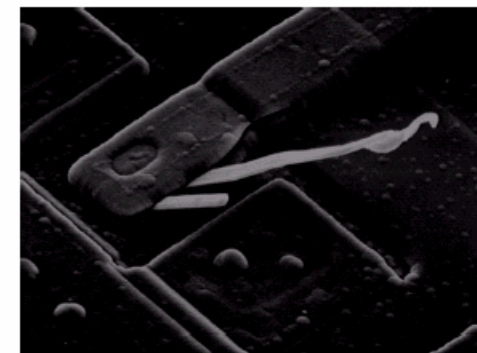
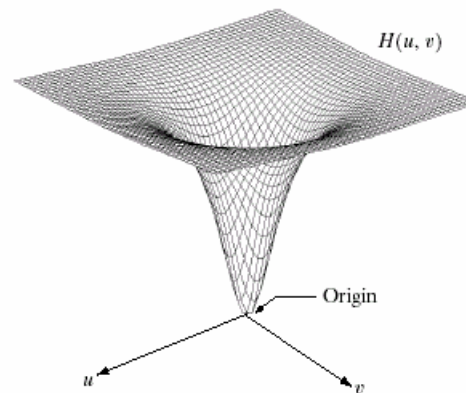
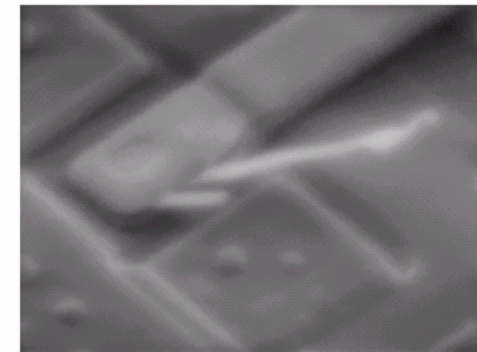
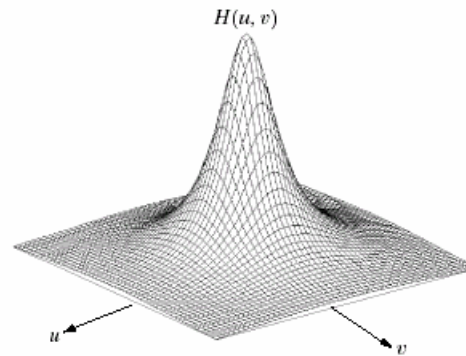


# Some Basic Frequency Domain Filters

Images taken from Gonzalez & Woods, Digital Image Processing (2002)



## Low Pass Filter



## High Pass Filter

# Smoothing Frequency Domain Filters

Smoothing is achieved in the frequency domain by dropping out the high frequency components

The basic model for filtering is:

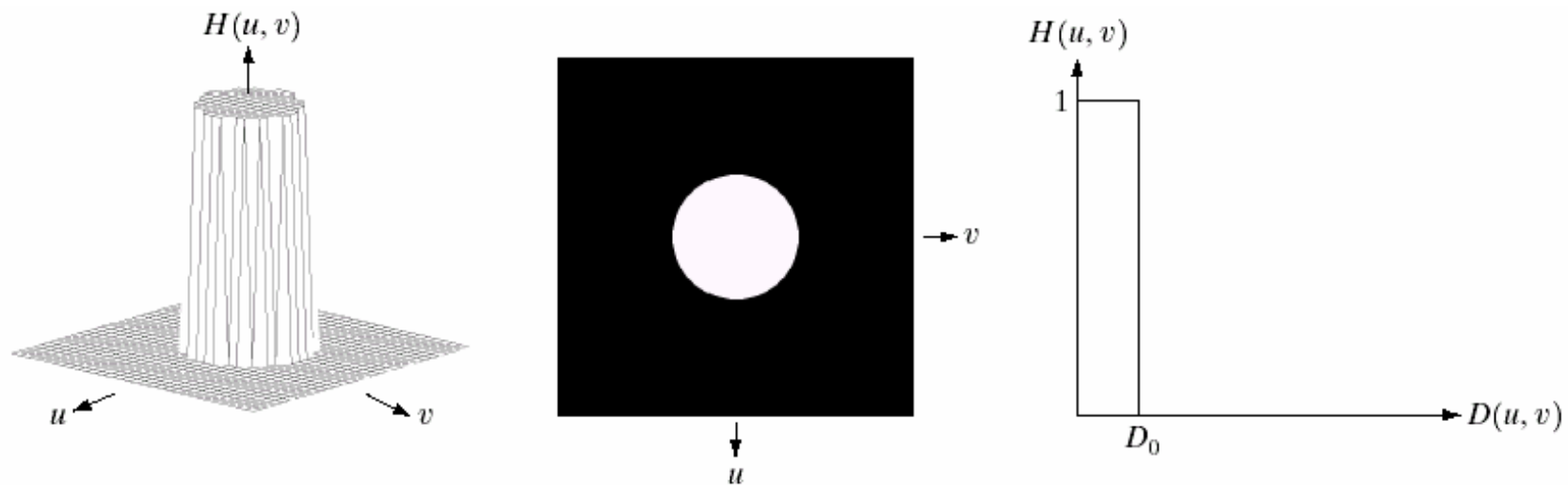
$$G(u, v) = H(u, v)F(u, v)$$

where  $F(u, v)$  is the Fourier transform of the image being filtered and  $H(u, v)$  is the filter transform function

*Low pass filters* – only pass the low frequencies, drop the high ones

# Ideal Low Pass Filter

Simply cut off all high frequency components that are a specified distance  $D_0$  from the origin of the transform



changing the distance changes the behaviour of the filter



# Ideal Low Pass Filter (cont...)

The transfer function for the ideal low pass filter can be given as:

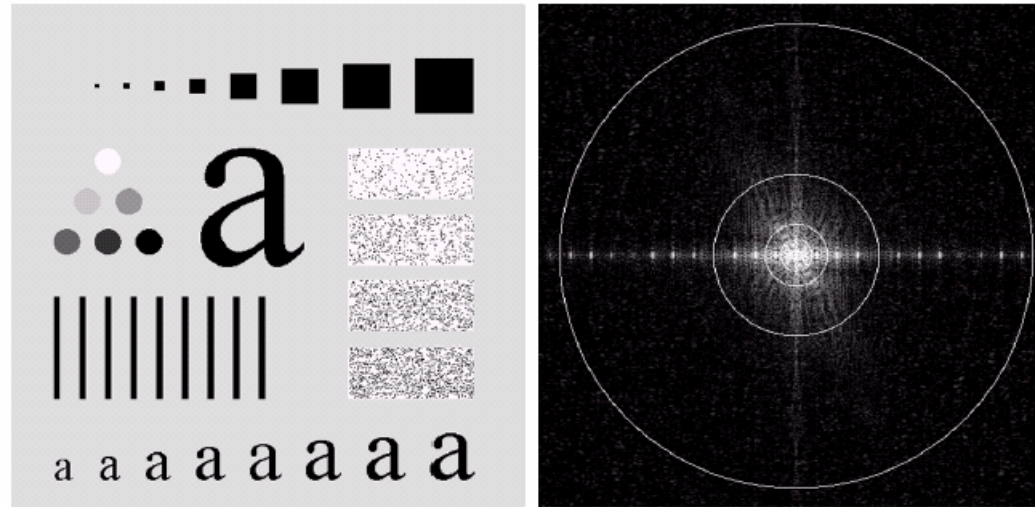
$$H(u, v) = \begin{cases} 1 & \text{if } D(u, v) \leq D_0 \\ 0 & \text{if } D(u, v) > D_0 \end{cases}$$

where  $D(u, v)$  is given as:

$$D(u, v) = [(u - M / 2)^2 + (v - N / 2)^2]^{1/2}$$



# Ideal Low Pass Filter (cont...)

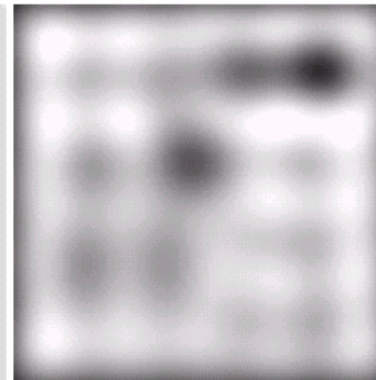
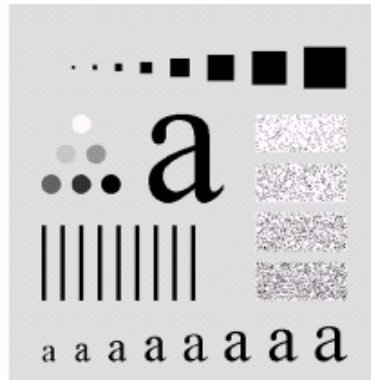


Above we show an image, its Fourier spectrum and a series of ideal low pass filters of radius 5, 15, 30, 80 and 230 superimposed on top of it



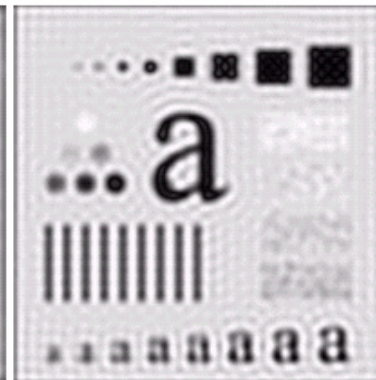
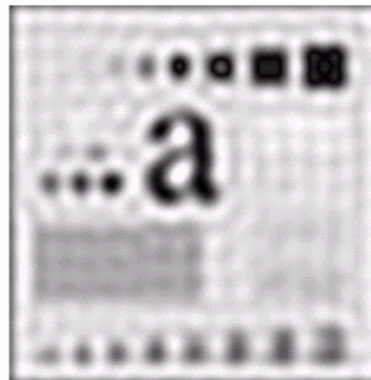
# Ideal Low Pass Filter (cont...)

Original image



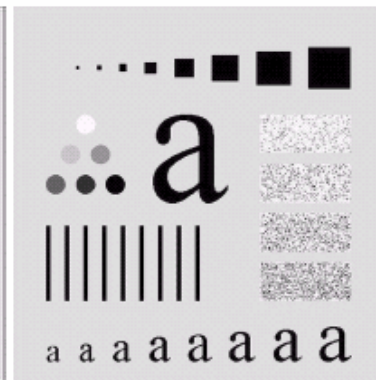
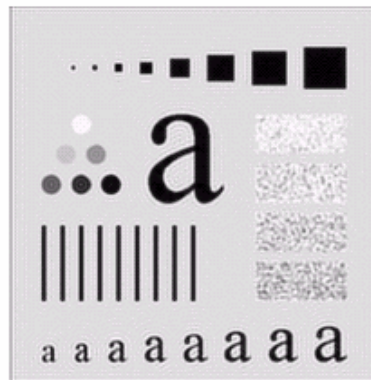
Result of filtering with ideal low pass filter of radius 5

Result of filtering with ideal low pass filter of radius 15



Result of filtering with ideal low pass filter of radius 30

Result of filtering with ideal low pass filter of radius 80



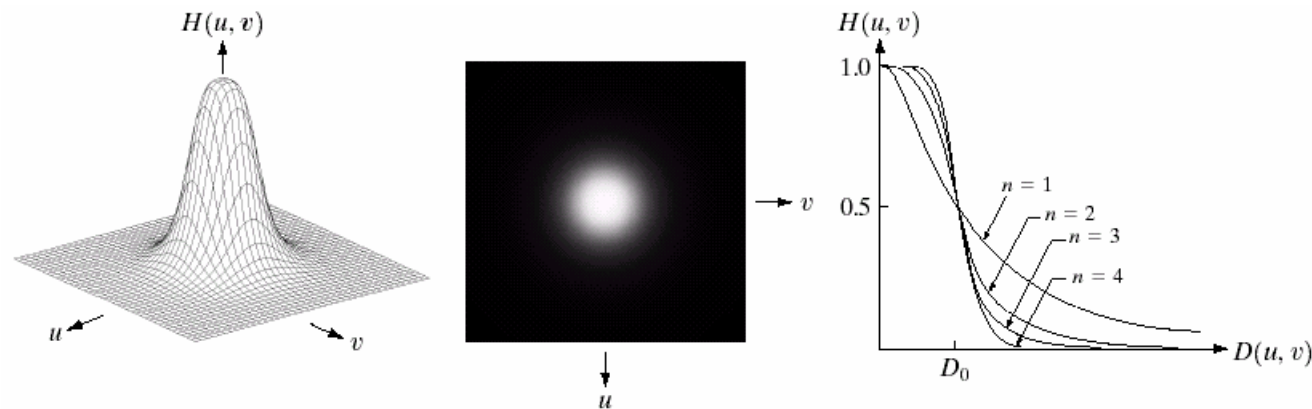
Result of filtering with ideal low pass filter of radius 230



# Butterworth Lowpass Filters

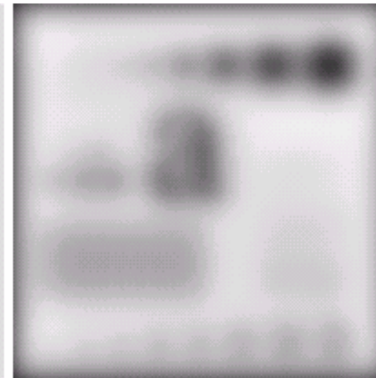
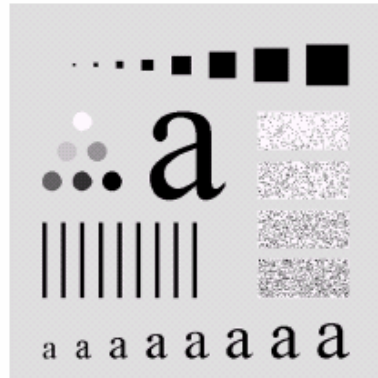
The transfer function of a Butterworth lowpass filter of order  $n$  with cutoff frequency at distance  $D_0$  from the origin is defined as:

$$H(u, v) = \frac{1}{1 + [D(u, v) / D_0]^{2n}}$$



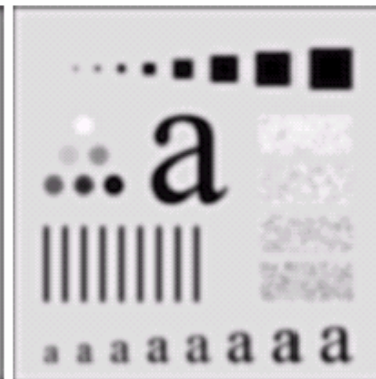
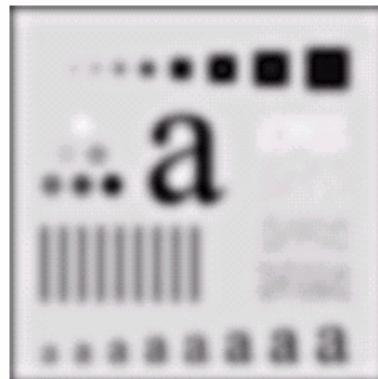
# Butterworth Lowpass Filter (cont...)

Original image



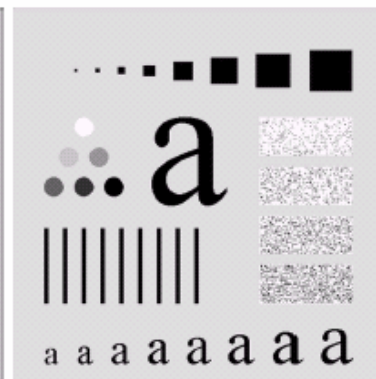
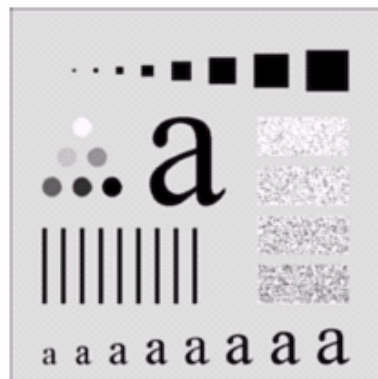
Result of filtering with Butterworth filter of order 2 and cutoff radius 5

Result of filtering with Butterworth filter of order 2 and cutoff radius 15



Result of filtering with Butterworth filter of order 2 and cutoff radius 30

Result of filtering with Butterworth filter of order 2 and cutoff radius 80

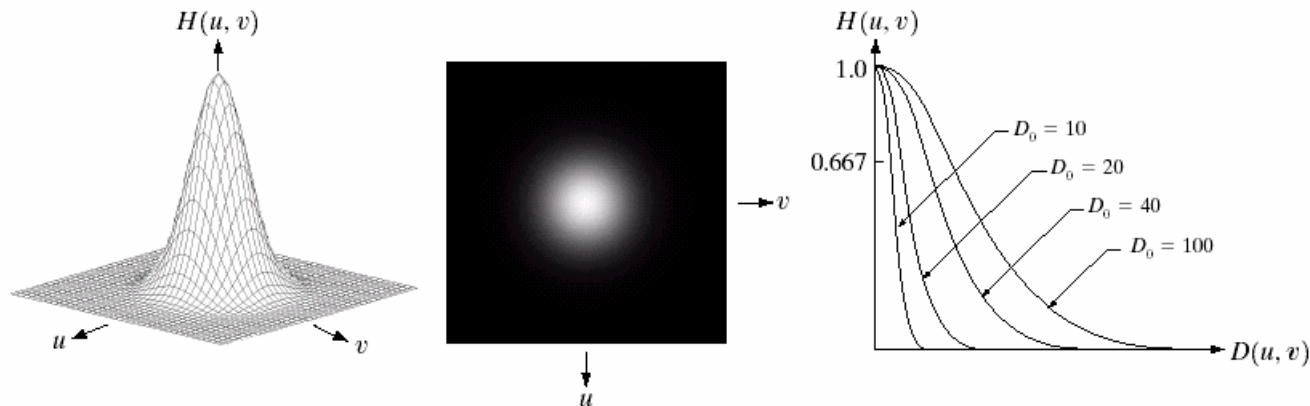


Result of filtering with Butterworth filter of order 2 and cutoff radius 230

# Gaussian Lowpass Filters

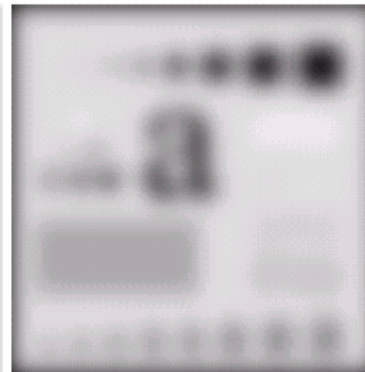
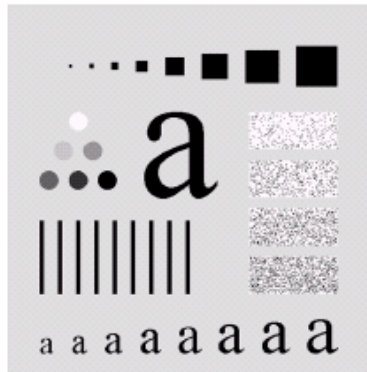
The transfer function of a Gaussian lowpass filter is defined as:

$$H(u, v) = e^{-D^2(u, v) / 2D_0^2}$$



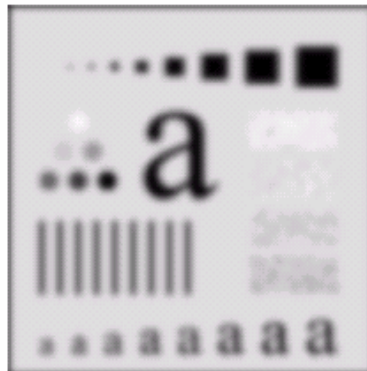
# Gaussian Lowpass Filters (cont...)

Original image



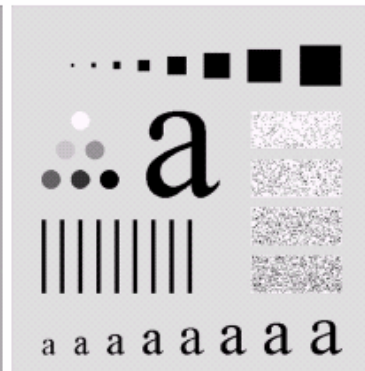
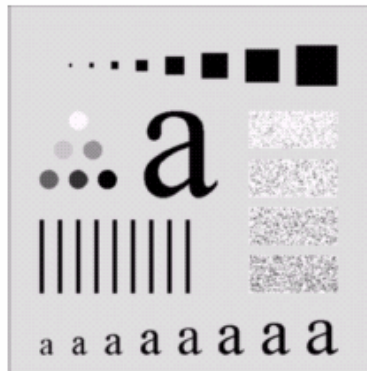
Result of filtering with Gaussian filter with cutoff radius 5

Result of filtering with Gaussian filter with cutoff radius 15



Result of filtering with Gaussian filter with cutoff radius 30

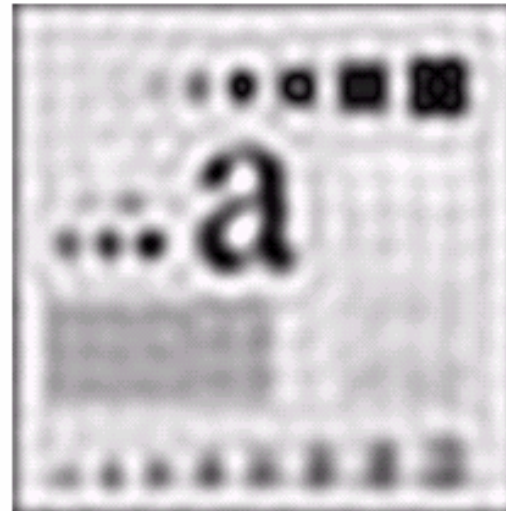
Result of filtering with Gaussian filter with cutoff radius 85



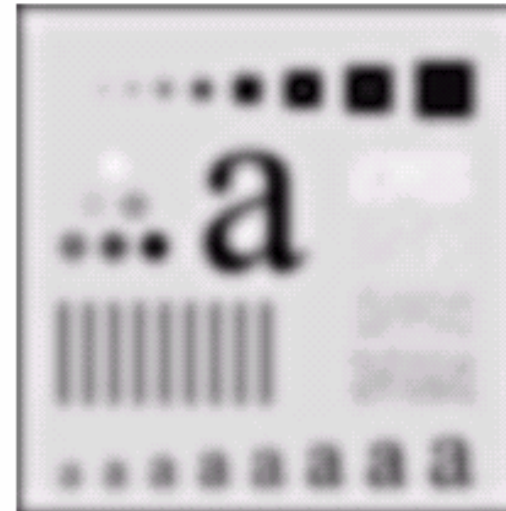
Result of filtering with Gaussian filter with cutoff radius 230

# Lowpass Filters Compared

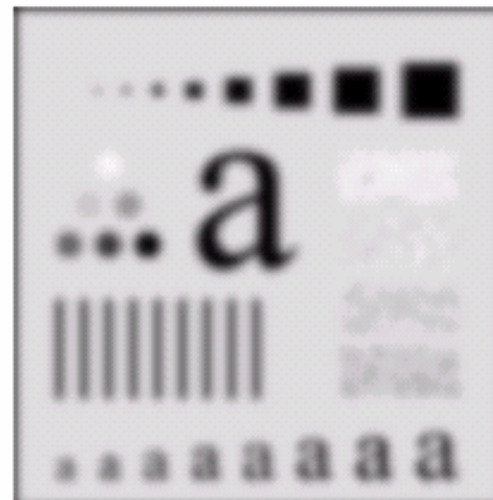
Result of filtering with ideal low pass filter of radius 15



Result of filtering with Butterworth filter of order 2 and cutoff radius 15

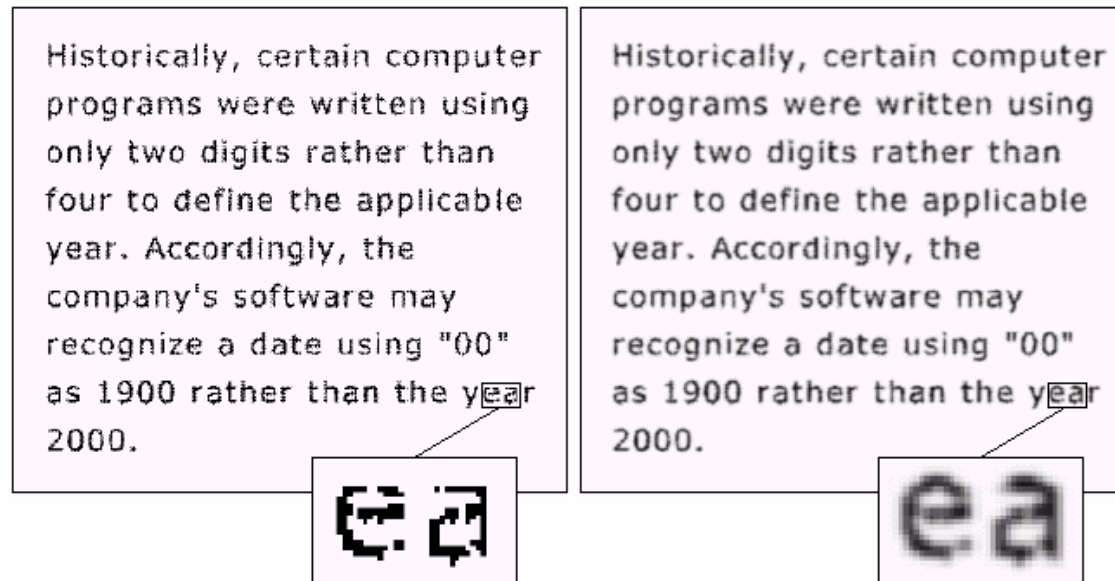


Result of filtering with Gaussian filter with cutoff radius 15



# Lowpass Filtering Examples

A low pass Gaussian filter is used to connect broken text





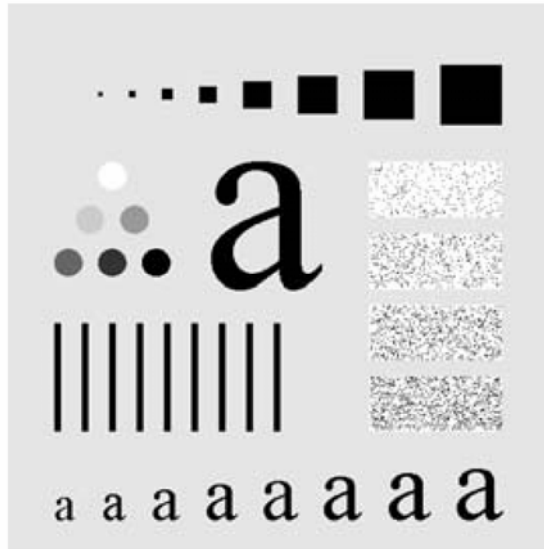
# Lowpass Filtering Examples (cont...)

Different lowpass Gaussian filters used to remove blemishes in a photograph

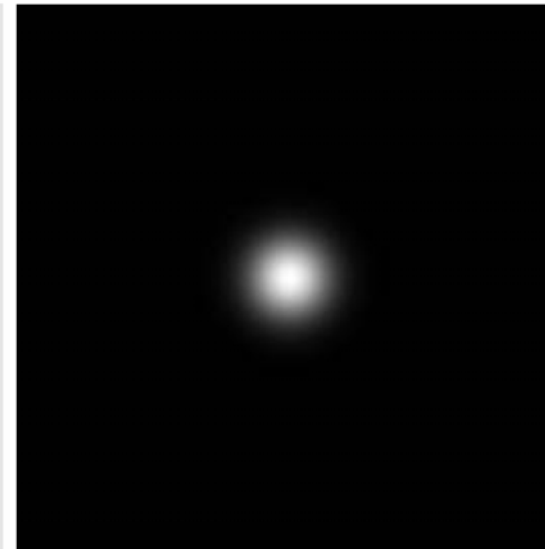


# Lowpass Filtering Examples (cont...)

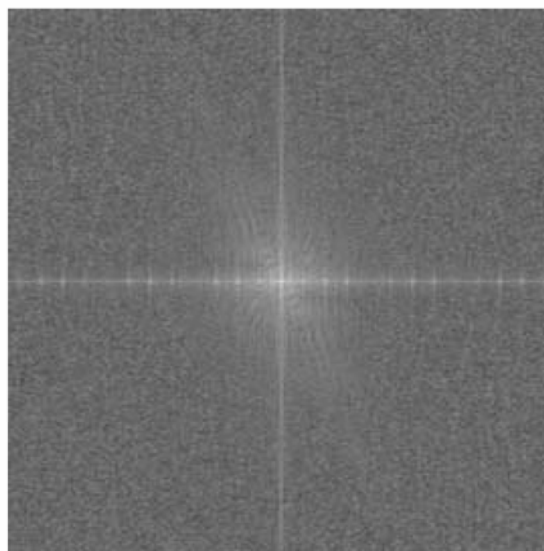
Original image



Gaussian lowpass filter



Spectrum of original image



Processed image



# Sharpening in the Frequency Domain

Edges and fine detail in images are associated with high frequency components

*High pass filters* – only pass the high frequencies, drop the low ones

High pass frequencies are precisely the reverse of low pass filters, so:

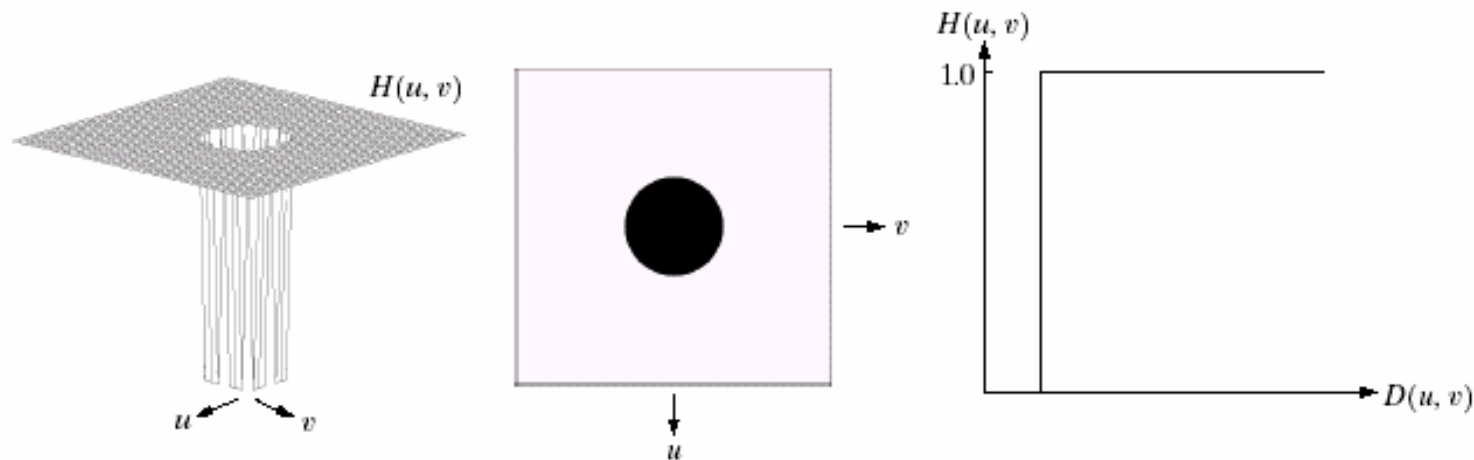
$$H_{hp}(u, v) = 1 - H_{lp}(u, v)$$

# Ideal High Pass Filters

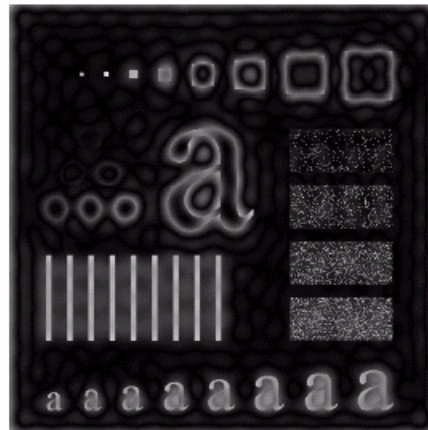
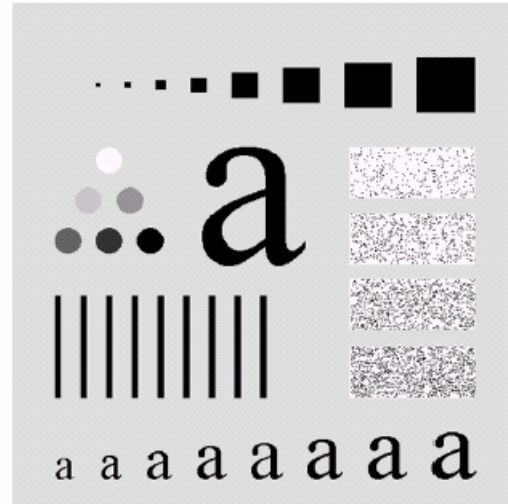
The ideal high pass filter is given as:

$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0 \\ 1 & \text{if } D(u, v) > D_0 \end{cases}$$

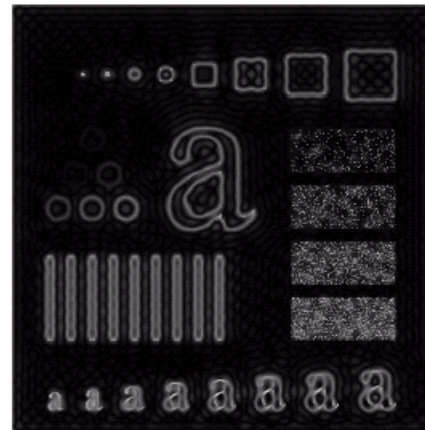
where  $D_0$  is the cut off distance as before



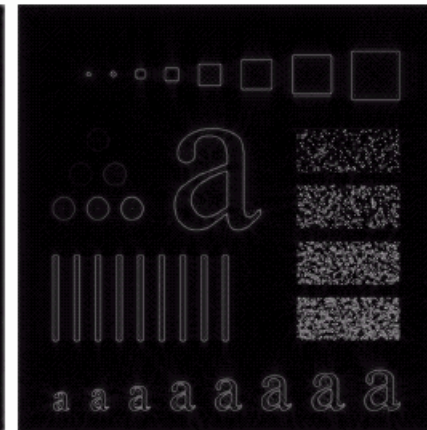
# Ideal High Pass Filters (cont...)



Results of ideal high pass filtering with  $D_0 = 15$



Results of ideal high pass filtering with  $D_0 = 30$



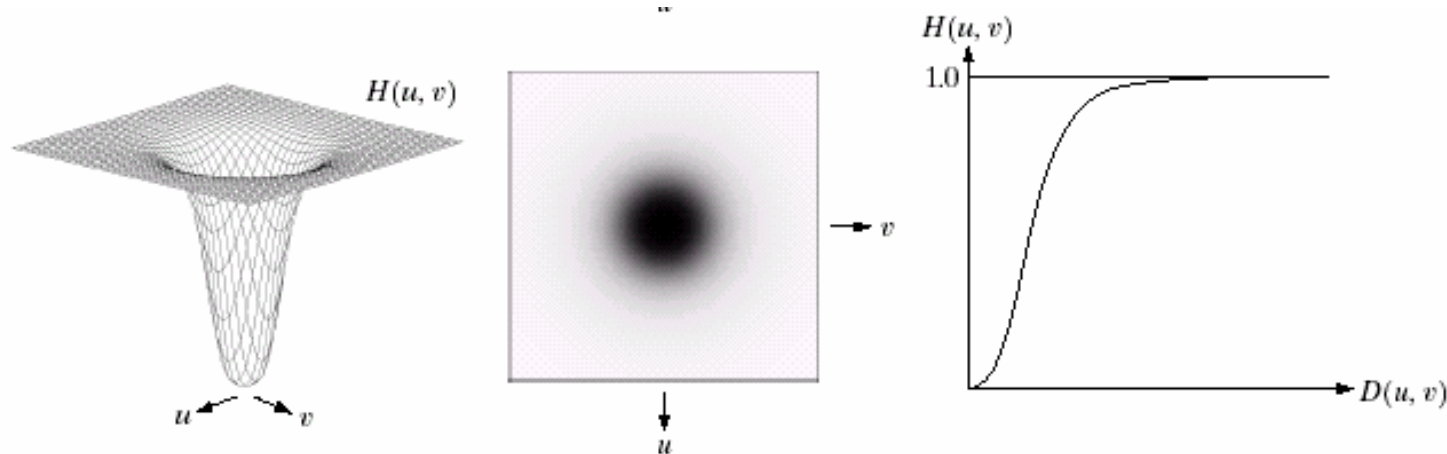
Results of ideal high pass filtering with  $D_0 = 80$

# Butterworth High Pass Filters

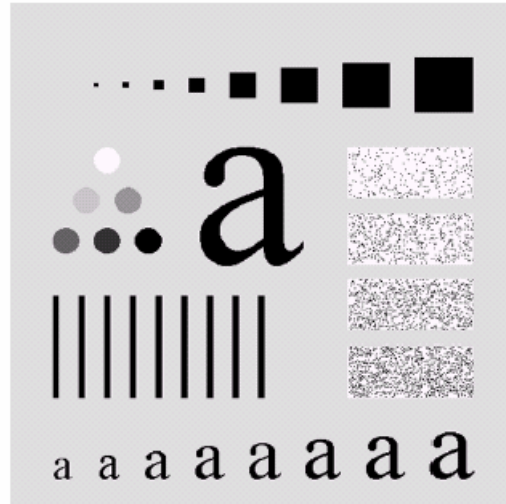
The Butterworth high pass filter is given as:

$$H(u, v) = \frac{1}{1 + [D_0 / D(u, v)]^{2n}}$$

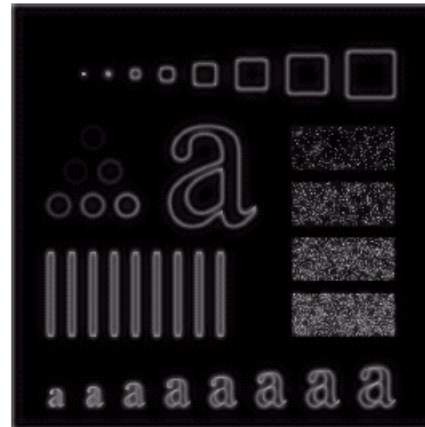
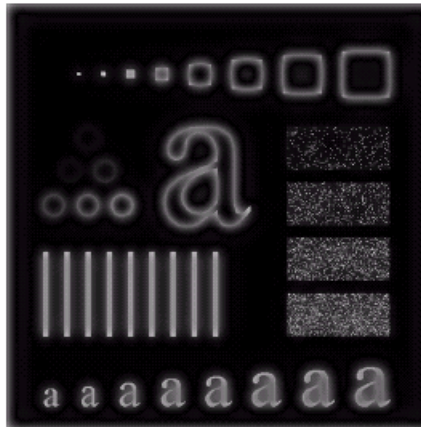
where  $n$  is the order and  $D_0$  is the cut off distance as before



# Butterworth High Pass Filters (cont...)



Results of Butterworth high pass filtering of order 2 with  $D_0 = 15$



Results of Butterworth high pass filtering of order 2 with  $D_0 = 80$

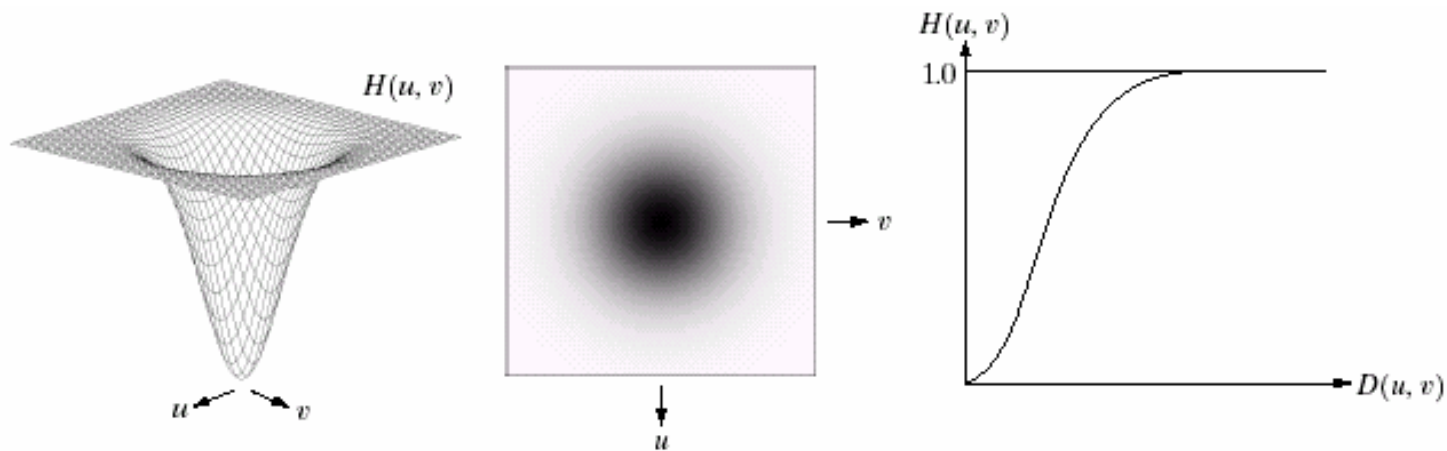
Results of Butterworth high pass filtering of order 2 with  $D_0 = 30$

# Gaussian High Pass Filters

The Gaussian high pass filter is given as:

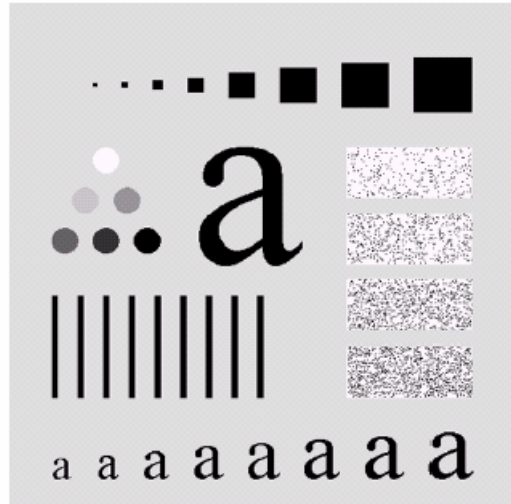
$$H(u, v) = 1 - e^{-D^2(u, v) / 2D_0^2}$$

where  $D_0$  is the cut off distance as before

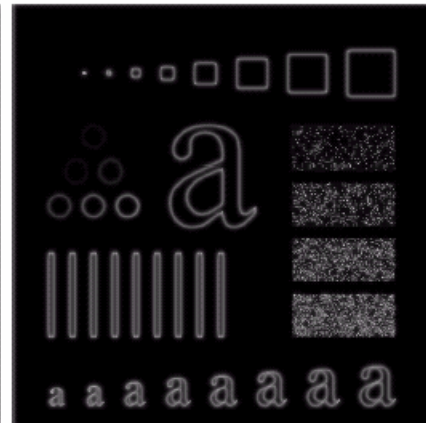
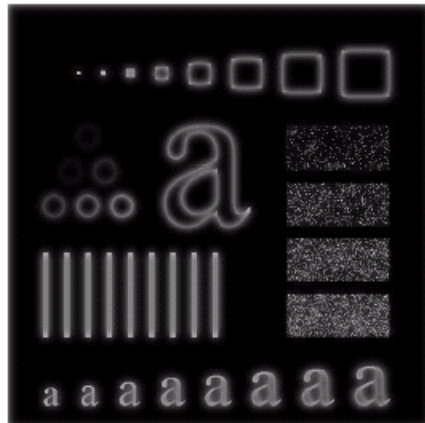




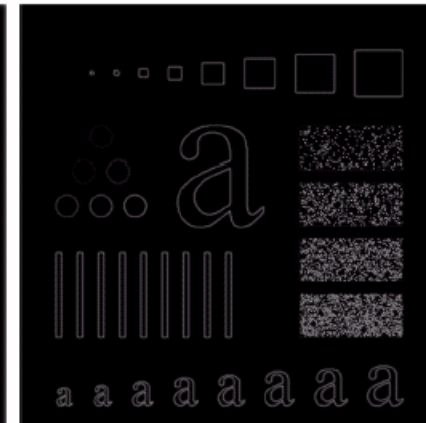
# Gaussian High Pass Filters (cont...)



Results of Gaussian high pass filtering with  $D_0 = 15$

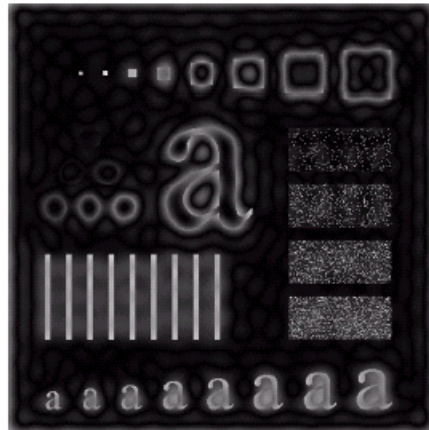
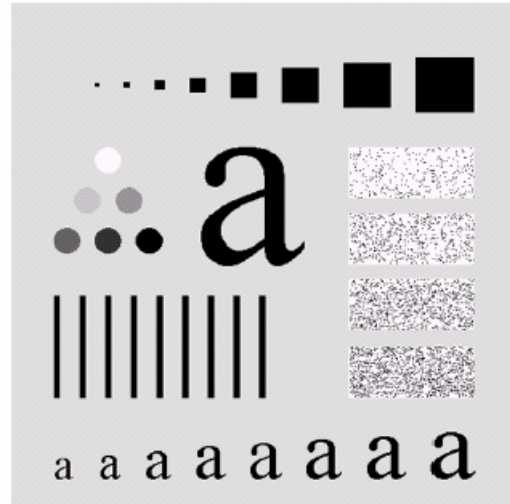


Results of Gaussian high pass filtering with  $D_0 = 30$

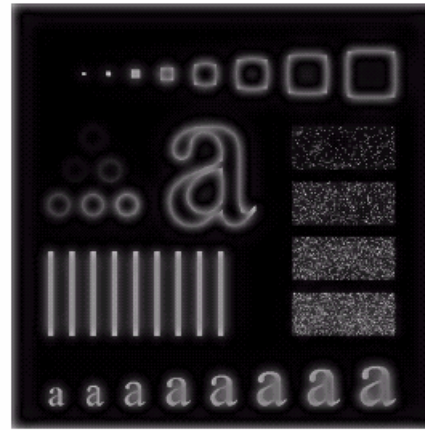


Results of Gaussian high pass filtering with  $D_0 = 80$

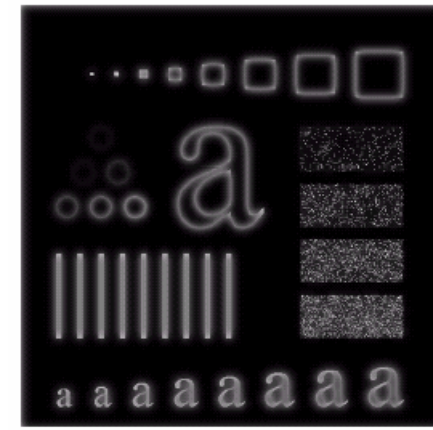
# Highpass Filter Comparison



Results of ideal high pass filtering with  $D_0 = 15$



Results of Butterworth high pass filtering of order 2 with  $D_0 = 15$



Results of Gaussian high pass filtering with  $D_0 = 15$

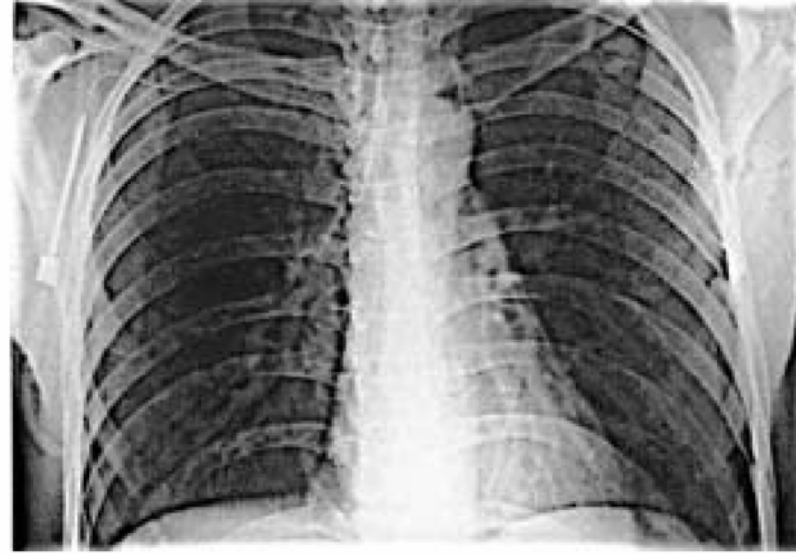
# Highpass Filtering Example

Images taken from Gonzalez & Woods, Digital Image Processing (2002)

High frequency  
emphasis result



Original image



After histogram  
equalisation

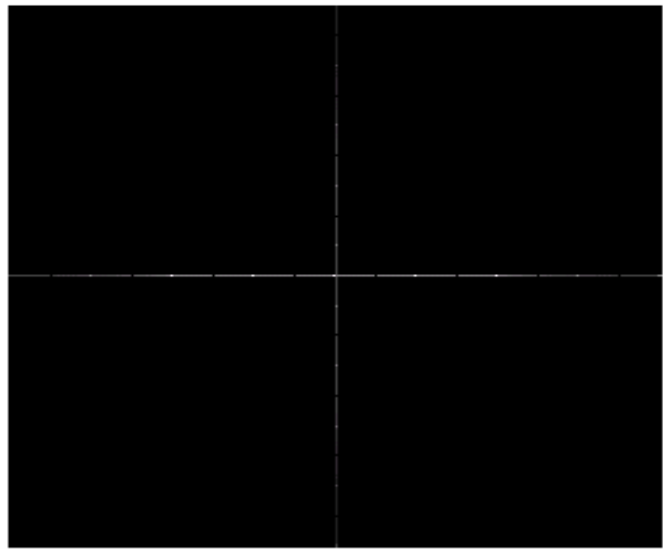


Highpass filtering  
result

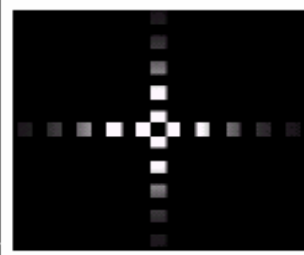
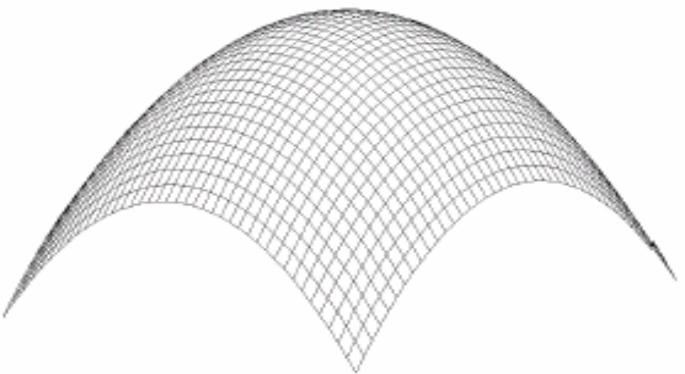
# Laplacian In The Frequency Domain

Images taken from Gonzalez & Woods, Digital Image Processing (2002)

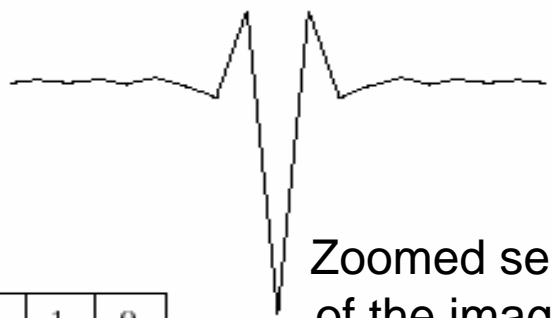
Inverse DFT of  
Laplacian in the  
frequency domain



Laplacian in the  
frequency domain



0	1	0
1	-4	1
0	1	0



Zoomed section  
of the image on  
the left compared  
to spatial filter



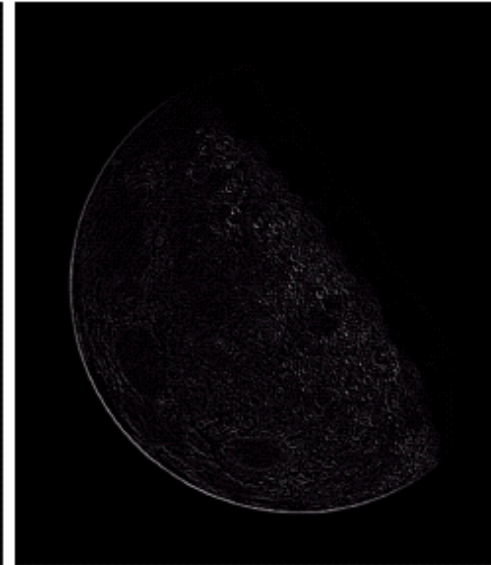
2-D image of Laplacian  
in the frequency  
domain

# Frequency Domain Laplacian Example

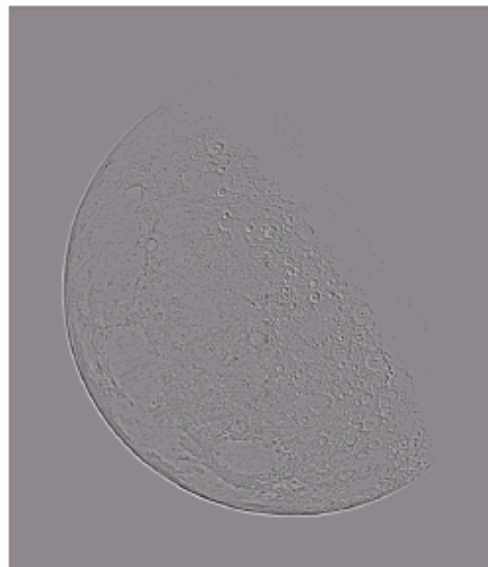
Original  
image



Laplacian  
filtered  
image



Laplacian  
image  
scaled



Enhanced  
image



# Fast Fourier Transform

The reason that Fourier based techniques have become so popular is the development of the *Fast Fourier Transform (FFT)* algorithm

Allows the Fourier transform to be carried out in a reasonable amount of time

Reduces the amount of time required to perform a Fourier transform by a factor of 100 – 600 times!

# Dangers of Fourier transforms

Can introduce periodicities where none are present

Edge effects